Designing the innovative organization

Jay R. Galbraith, 1982

Invention - creation of a new idea



Innovation – the process of applying a new idea to create a new process or product

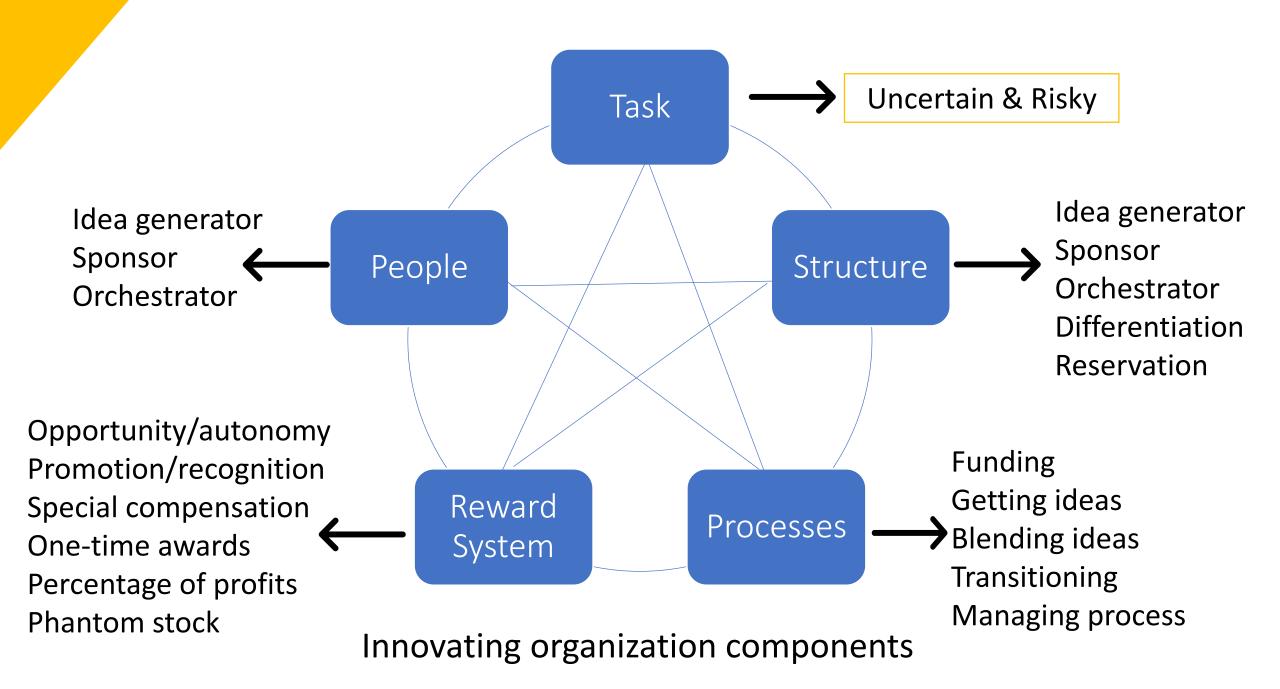
Innovating organization: "Those that are designed to do something for the first time"

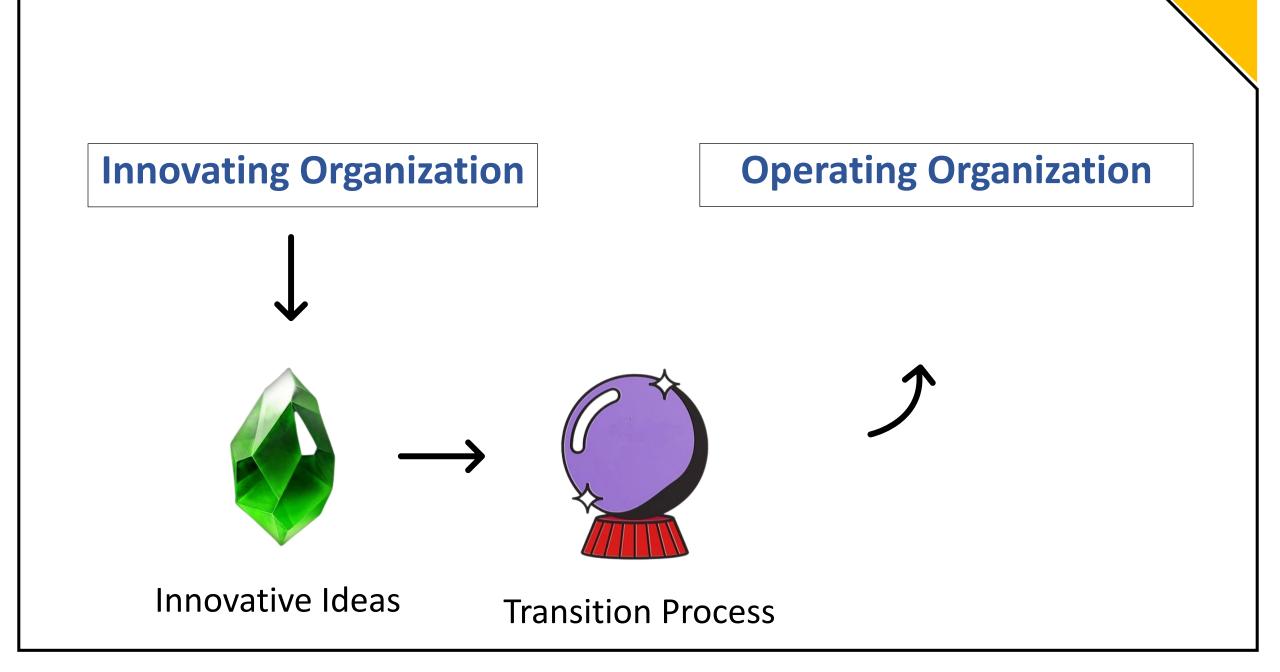
In the early 70's, there was a young, small entrepreneurial firm that could not innovate, even if the president wanted innovation and provided resources to produce a new product

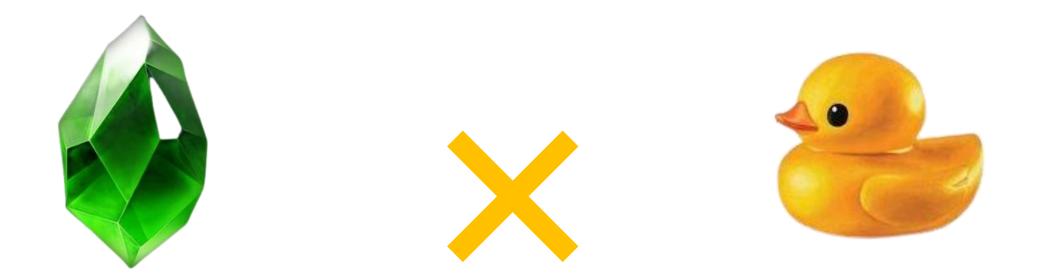
Funding Talents New Product Cash award

Something was missing there...





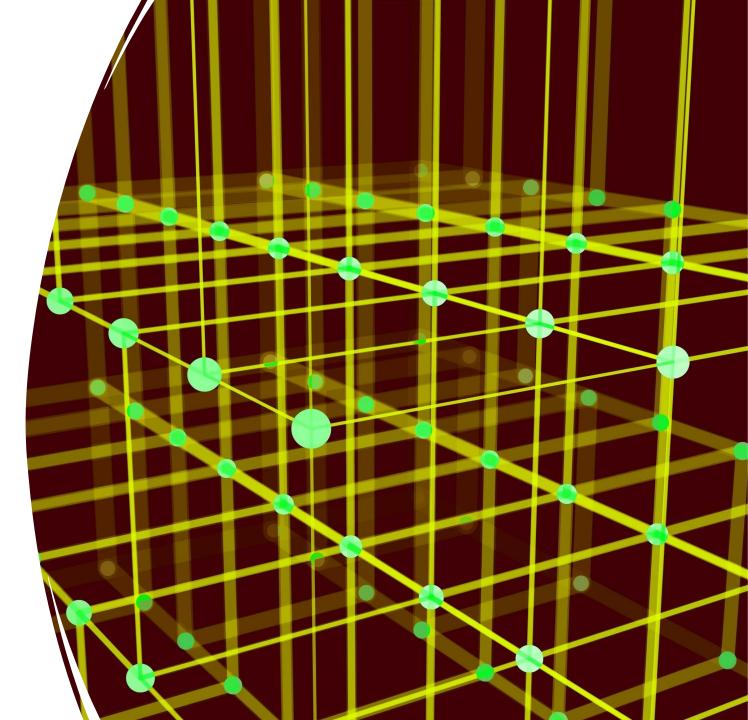




Innovative Ideas

Current Business Concept /Mold

Structure





Idea Generator (Champion)

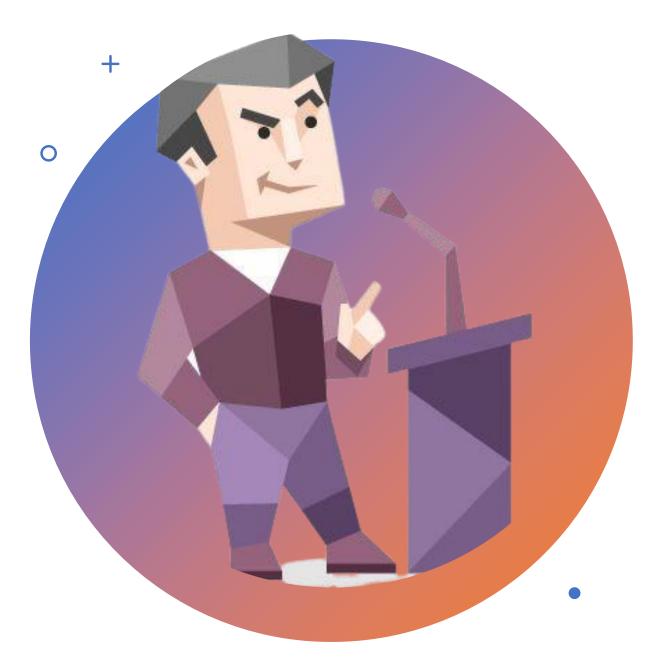
- A low level person
- Experience problem, and develop new response to it.
- Knowledge of technique + User requirement
- She or he can be self-focused



Sponsor

- Middle manager
- Recognize the business significance of an idea
- Work both innovating and operation organization
- Lend the authority and resources to carry idea closer to commercialization
- She or he is aggressive

Multiple Sponsors keep fragile ideas alive



Orchestrator

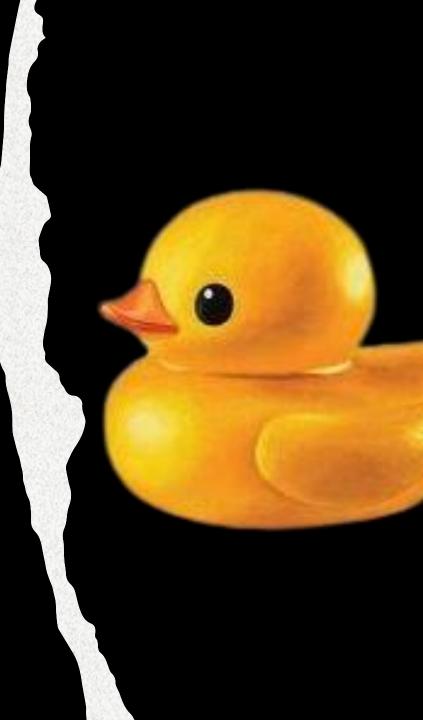
- President, top manager
- Balance the power to test new ideas.
- Legitimize the whole process
- Design the innovating organization

• At each stage, she or he has several choices that balance the need for further invention with need for transfer.

Differentiation



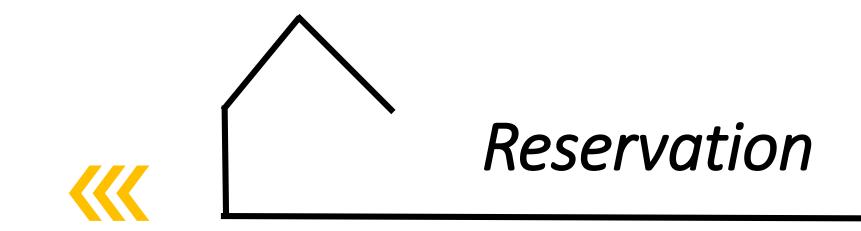
Different Logic



The more differentiated an initial effort is, the greater likelihood of an innovation.

However, differentiated decrease the likelihood that a new proven idea will be transferred back to operating organization.



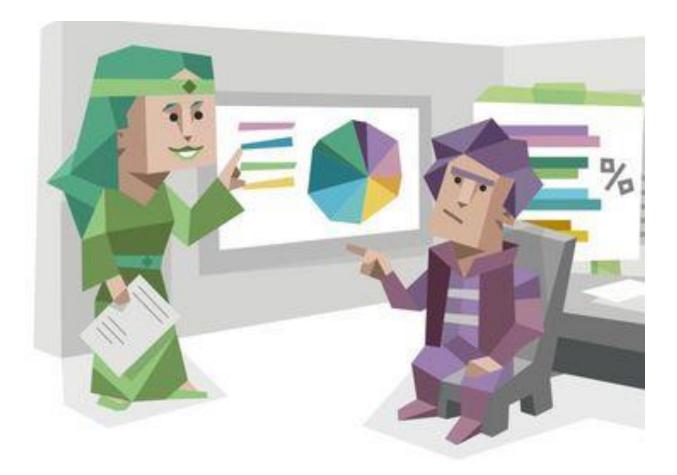


Organizational Unit

Housing people solely work for innovating organization

Reservation manager work full-time as sponsor here

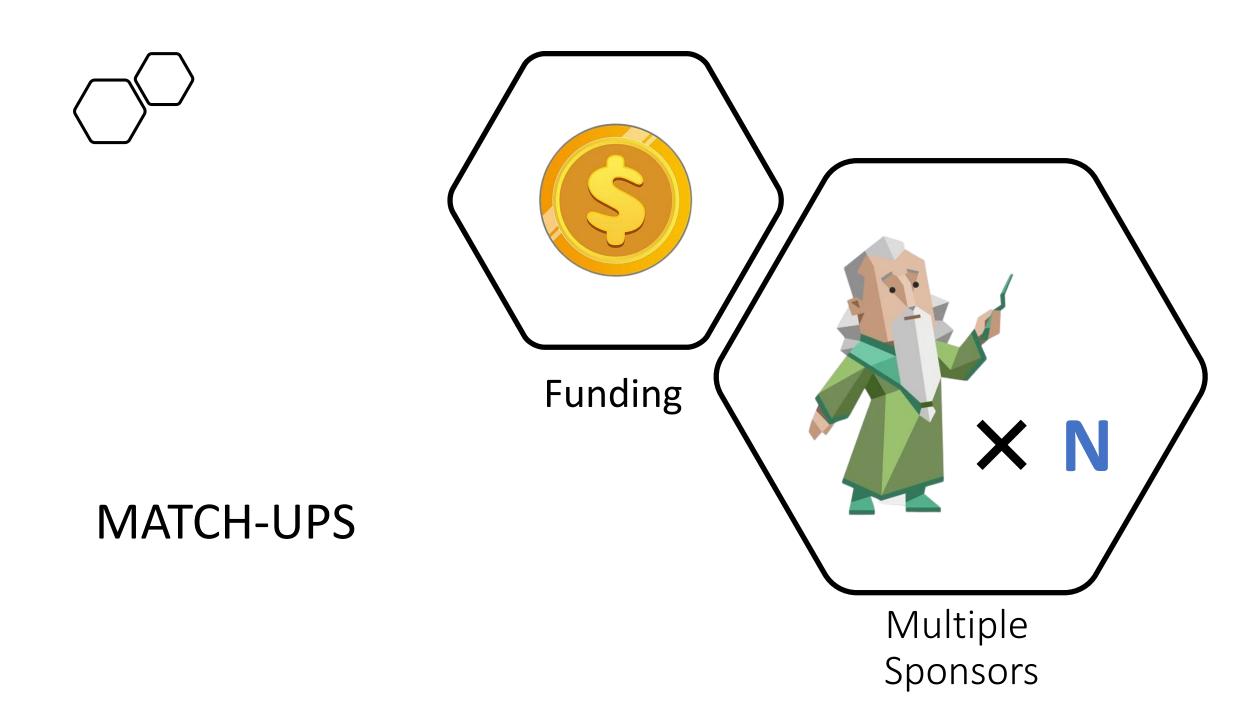
Can be internal or external



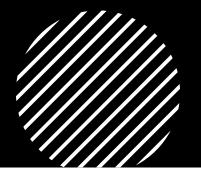
KEY PROCESS



The design of process help idea generator and sponsor find each other.



KEY PROCESS



FUNDING

GETTING IDEAS

BLENDING IDEAS

TRANSITIONING

MANAGING PROGRAM

Reward System

The innovating organization needs reward system for both idea generators and sponsors.

Reward for idea generators/Sponsors



What can we learn?

A consistent combination of such practices will create an innovating organization that will work.

The point we have emphasized throughout this article is that the organization that purposely designs these roles and processes is more likely to generate innovations than is an organization that doesn't plan for this function.

Innovation is contrary to operations and will be ignored. These and other obstacles are more likely to be overcome if the organization is designed specifically to innovate.